

## REFEREE GESTURES FOR KUMITE



### 1. SHOBU SANBON HAJIME

*"Start the Match"*  
Referee Stands on his line.



### 2. ATENAI-YONI

*"Warning"* Referee raises one hand in a fist with the other hand covering it at chest level and shows it to the offender.



### 3. WARNING SIGNAL

*"For Non Contact Violation"* Referee crosses his open hands with the edge of one wrist on the edge of the other at chest level, and turns towards the offender.



### 4. & 5. WAZA ARI

The Referee extends downwards his arm on the side of the scorer.



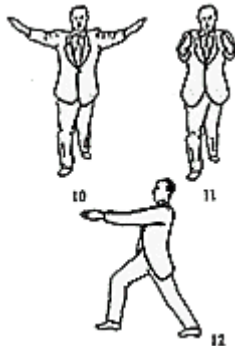
### 6. & 7. IPPON

The Referee extends his arm upwards 45 degree angle.



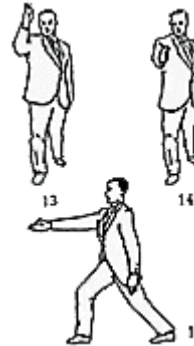
### 8. & 9. NO KACHI

The Referee obliquely raises his arm on the side of the winner.



### 10., 11. & 12. TSUZUKETE HAJIME

*"Resume fighting - Begin"*  
The Referee standing on his line steps back into Zenkutsu Dachi and brings the palms of his hands towards each other. Elbows remain straight.



### 13., 14. & 15. YAME

*"Stop"* Interruption or end of match. The referee chops downwards with his hand. The Timekeeper stops the clock.



### 16. & 17. KEIKOKU

*"Warning with Waza-Ari Penalty"* Referee points with his index finger to the feet of the offender.



### 18. & 19.

#### HANSOKU CHUI

*"Warning with Ippon Penalty"*  
The Referee points with his index finger to the abdomen of the offender.



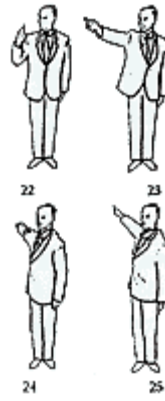
### 20. & 21. HANSOKU

*"Foul"* The Referee points with his index finger to the face of the offender and announces a victory to his opponent.

### 22., 23., 24. & 25.

#### SHIKKAKU

*"Disqualification"* Referee uses two hand signals with the announcement "Aka (Shiro) - Shikkaku". He first points with his index finger to the offender's face then obliquely above and behind him. The



Referee will announce with the appropriate gesture as previously given "Shiro (Aka) No Kachi!"

NEXT

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